

## INVITATION

I invite you to the Short term teacher training C1: "Math-GAMES Training Course for Teachers" which is part of the Erasmus+ project: Math-GAMES - Games And Mathematics in Education for adultS, Compendiums, Guidelines and Courses for Numeracy Learning Methods Based on Games in Larnaca, Cyprus

This invitation is valid for maximum 3 members of the participating institutions.

## Programme

Date: $\quad$ Saturday, 24th of March to Friday, 30th of March 2018 (or optional to Saturday, 31st of March 2018)
Place: Larnaca, Cyprus
Hotel: Palm Beach Hotel, Larnaca,
Airport: Larnaca Airport (Cyprus)

Aims of the meeting: Evaluation and Pilot of the Teacher Training Course "Math-GAMES"

## Timetable (subject to modification)

Day 0: Saturday, 24.03.2018: Arrival Day.

Day 1: Sunday, 25.03.2018
14:30-16:00 Introduction, Project Presentation and website
16:30-18:00 Games and cultural Market Place set up, Presentation of GAMES (partner bring games for display) (the co-ordinator of each country)
18:00-19:00 Show Games Online Tools, Methodology

Day 2: Monday, 26.03.2018
09:30-11:30 Presentation of one Game based on the Math-Games methodology
12:00-14:00 Presentation of one Game based on the Math-Games methodology
15:00-17:00 Homework and Social Activities

Day 3: Tuesday, 27.03.2018
09:30-11:30 Presentation of one Game based on the Math-Games methodology (Andreas)
12:00-12:30 How to prepare a lesson plan (Laura, Domelita)
12:30-14:00 Trainees prepare lessons in 6 small groups of 2-4 persons
15:00-17:00 Homework and Social Activities

Day 4: Wednesday, 28.03.2018
09:30-11:30 Trainees deliver/present lessons
09:30-11:30 Trainees deliver/present lessons
15:00-17:00 Homework and Social Activities

Day 5: Thursday, 29.03.2018
10:00-17:00 E1-Seminar in Nicosia to evaluate the pilot, discuss ideas for dissemination and promotion and present one of the lessons to the public by a trainee-group

Day 6: Friday, 30.03.2018: Departure Day (or optional Saturday, 31st of March 2018)


Best regards
Roland Schneidt, Co-ordinator of the Math-GAMES Project
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